TRAILS - Cozy Puzzle Game by Purple Sloth Studio Announced to Release on May 29th

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The cozy line drawing puzzle game TRAILS will release on Steam and itch.io on May 29th 2025, with a release for mobile platforms expected later this year.

Berlin based worker-owned indie collective PURPLE SLOTH STUDIO announced today that their upcoming cozy puzzle game TRAILS will launch on Steam and itch.io on May 29th 2025. The game's steam launch will coincide with the start of the Cerebral Puzzle Showcase, a Steam event celebrating puzzle games presented by Draknek & Friends.

The game is scheduled to also release on Apple's App Store and Google's Play Store later this year.

About TRAILS

TRAILS is a cozy puzzle game in which players guide sandships across a crumbling desert to reach isolated outposts.

Players draw lines on a grid in order to plot the movement of ships that must not collide or visit a tile twice. Coordinating up to three ships on a small grid sounds like a very simple premise, but the puzzles quickly develop a surprising amount of depth. With a steady stream of new interactions the game stays fresh over the course of its 70+ levels.

The smooth difficulty curve draws players in while offering ever more challenging and rewarding puzzles. Players will learn to juggle multiple items, supply the outposts with vital cargo and unlock new passages. The golden path will entertain most players for 2-4 hours. Meanwhile, the optional levels become sufficiently demanding to challenge even the most experienced puzzle experts for several more hours.

"*With TRAILS our ambition is to deliver an intuitive game experience, that everyone can pick up and start playing right away. At the same time we aim to push the game's mechanics to their limits, resulting in formidable challenges in the optional levels.*" says radow, producer for TRAILS.

Trailer Link: https://youtu.be/jcl6h1oa65o
Store Page Link: https://store.steampowered.com/app/3605120/Trails/
Presskit Link: https://purplesloth.studio/presskits/trails/en/
Questions and Review Key requests: trails@purplesloth.studio

About Purple Sloth Studio

Purple Sloth Studio is a collective Indie Game Studio, formed in Berlin in early 2018, with the expressed purpose of creating video games (and related media) with a political subtext in a safe and supportive environment.

The studio has previously released games such as the award winning itch.io hit "What's your Gender?" (2021) and the isometric puzzle game "Chronescher" (2022).

Purple Sloth Studio aims to bring people together in the development process and form a structure that is able to release games commercially as well as non-commercially. More about Purple Sloth and their mission can be found on their Website.

Purple Sloth Studio is organized as a worker cooperative and a founding member of the Berlin Game Worker Cooperatives network. BGWC is an initiative of several game development cooperatives and interested individuals from Berlin and Europe.